

Alt A
Animation On/Off

Alt P
Pause

Alt Q
Quit to DOS

Alt R
Restart Game

Alt S
Save Game

Alt V
Volume Adjust

1 Ahead Slow (1)

2 Ahead Half (2)

3 Ahead Full (3)

4 Ahead Flank (4)

5 All Stop (0)

6 Reverse (-4)

7 Launch Debris

8 Periscope Depth

9 Periscope Up/Down

0 Torpedo Fast/Slow

= Gun Down (-) 1°

+ Gun Up (+) 1°

Back Space

Straight and Level

MICRO PROSE

SIMULATION • SOFTWARE

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F1 Charts

F2 Bridge Lookout

F3 Periscope

F4 Bridge TBT

F5 Gauges

F6 Damage Report

F7 Captain's Log

F8 End This Battle

F9 Accelerate Time

F10 Decelerate Time

P Ports

Patrol Only

CON

7 Home	8 ↑ Rise	9 Pg Up
4 ← Turn Port (Left)	5	6 → Turn Strbd (Right)
1 End	2 ↓ Dive	3 Pg Dn

SHIFT

7 Home	8 ↑ Blow All Tanks	9 Pg Up
4 ← Turn Port (Left)	5	6 → Turn Strbd (Right)
1 End	2 ↓ Crash Dive	3 Pg Dn

Return

Fire Torpedo

Atari® ST

Keyboard Overlay

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L Rotates View by 180°

Z Zoom Map

X Unzoom Map

C Re-Center Chart

V Info Panel On/Off

B Ship ID Book On/Off

N Set Course To View

M Set View To Course

< View Left

> View Right

Shift < View Left Fast

Shift > View Right Fast

?/ TDC On/Off

Space Bar

Fire Deck Gun

Space Bar

SILENT SERVICE II™